

STORYTELLERS

Kids flex both their creative and physical muscles in our popular Recess Enhancement Program (REP) game Storytellers.

STORYTELLERS

Who: Grades K-5

Players: 5+

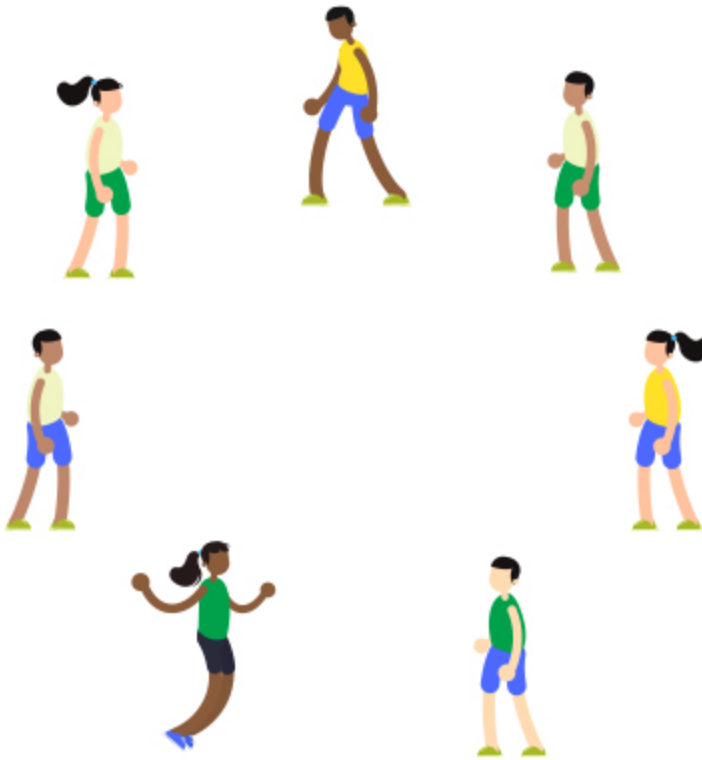
Time: 10 minutes+

Where: Auditorium, cafeteria, classroom, gymnasium, hallway, library, playground

Equipment: None

HOW TO PLAY

- Players form a circle, standing 6 feet apart from one another.
- All players are storytellers! They will be creating a story together as a group.
- Select a story leader. The leader will start by saying one word, and the person to his or her right will then add another word that connects to it like a story. This pattern will continue throughout the game.
- If a player cannot think of a word to add to the story, then he or she must do 10 jumping jacks before rejoining the game as the new story starter.



CHECK FOR UNDERSTANDING

- How many words does each player add to the story?
- What happens if you cannot think of a word?

GAME TIP

- Reinforce that the goal is to create a cohesive story. Players should choose words that link together, not trip each other up.

CONFLICT RESOLUTION TIP

- Ensure that players understand the story will go in many different directions, but if there are any disagreements, players can play rock-paper-scissors to settle them.

PLAY: REP IT OUT

Easy: Add a sentence.

Medium: Hold a balancing position until the story finishes.

Hard: Jog in place until the story finishes.